

# ON THE EVALUATION OF HANDWRITTEN TEXT LINE DETECTION ALGORITHMS

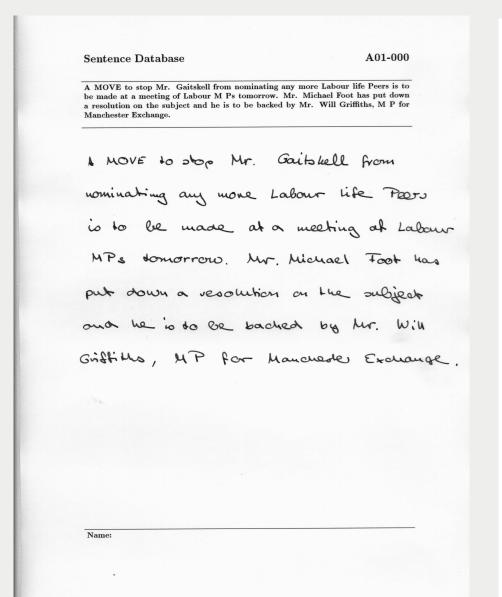
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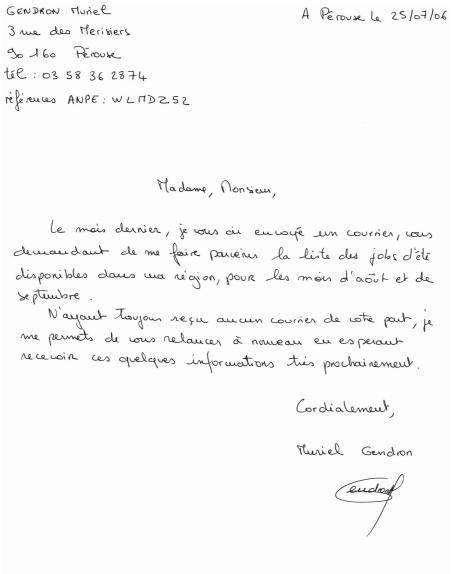


### Motivation

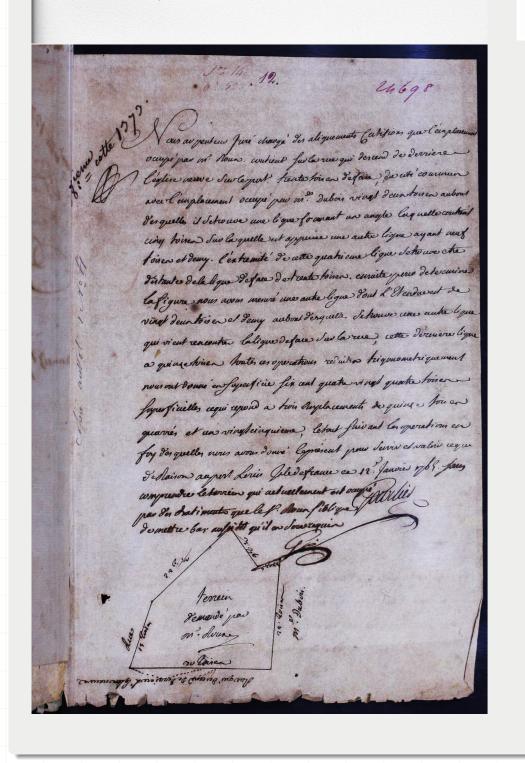
Revisit the evaluation protocol for text line segmentation algorithms: test 4 algorithms, on 4 databases, with 3 metrics.

#### **Handwritten Document Databases**





ابه الاحارة العام الكرس والعلم بالعام المحترب المعاد البرنام المكاسعة المعرب المعرب المعرب المعرب المعرب المعرب المعرب المعرب المع مل المعرب المعرب



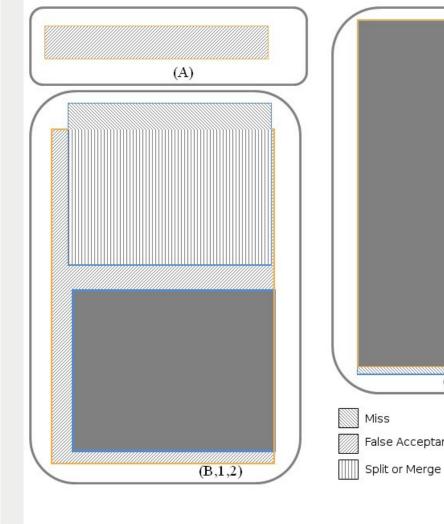
IAM: English, 115 pages RIMES: French, 200 pages OpenHaRT: Arabic, 845 pages

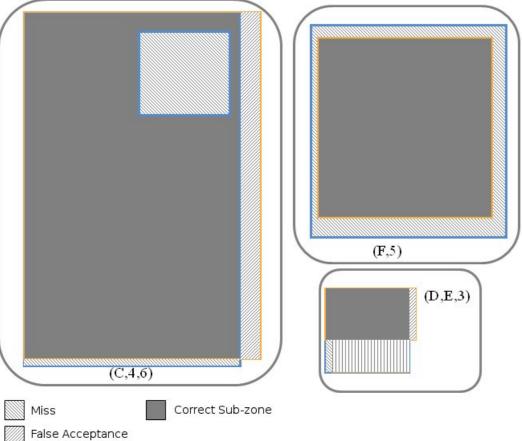
Numen-RA: Historical Creole French, 665

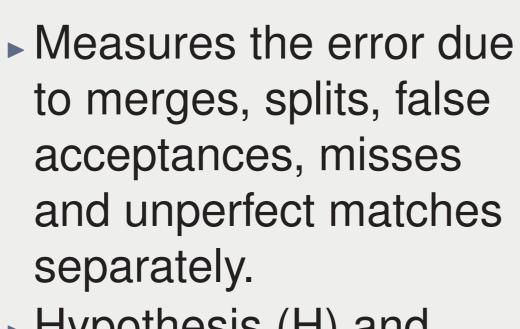
pages

#### **Evaluation Methods**

#### **ZoneMap metric (Maurdor project)**







Hypothesis (H) and reference (R) boxes are grouped according to their strength f:

$$f(R, H) = \left(\frac{\text{Surface}(H \cap R)}{\text{Surface}(H)}\right)^{2} + \left(\frac{\text{Surface}(H \cap R)}{\text{Surface}(R)}\right)^{2}$$

## Metric of the ICDAR 2009 text line detection competition

► A matching score is computed between each reference box and each hypothesis box.

$$matching\_score = \frac{Surface(H \cap R)}{Surface(H \cup R)}$$

- ► The number of one to one matches is computed using a threshold on these matching scores.
- ► Global score is computed according to recognition accuracy (RA) and detection rate (DR).

$$error = 1 - \frac{2 * DR * RA}{DR + RA}$$

# Recognition metric: closest to the final application

- ► Use of a Handwritten text line recognizer : MDLSTM Recurrent Neural Network.
- Word recognition error rate computed using sclite.

#### Perspectives

- ► Improve the geometric metrics to better reflect the impact of the different types of errors on the recognition
- ► Study the correlation of the ZoneMap metric and the recognition error rate on a larger number of databases

# **Line Segmentation Algorithms**

## **Projection algorithm**

► Simple baseline: horizontal projection of pixel intensity.

# Rectangle-based filtering inspired from Shi(2009)

- ► The image is blurred using median filtering with a rectangular mask.
- ▶ Blobs corresponding to lines are extracted by binarisation.

#### Shredding method inspired from Nicolaou(2009)

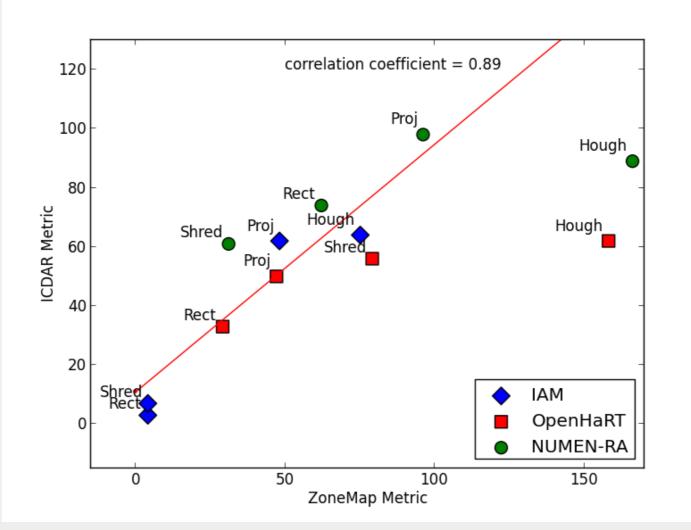
Lines are separated by following "valleys" (in term of pixel gradient) in both directions.

# Hough-based method inspired from Louloudis (2009)

- ► Hough transform is used to find lines using connected components gravity centers as voting points.
- G. Louloudis, B. Gatos, I. Pratikakis, and C. Halatsis, "Text line and word segmentation of handwritten documents," *Pattern Recognition*, 2009.
- A. Nicolaou and B. Gatos, "Handwritten Text Line Segmentation by Shredding Text into its Lines," in *ICDAR*, 2009.
- Z. Shi, S. Setlur, and V. Govindaraju, "A Steerable Directional Local Profile Technique for Extraction of Handwritten Arabic Text Lines," in *ICDAR*, 2009.

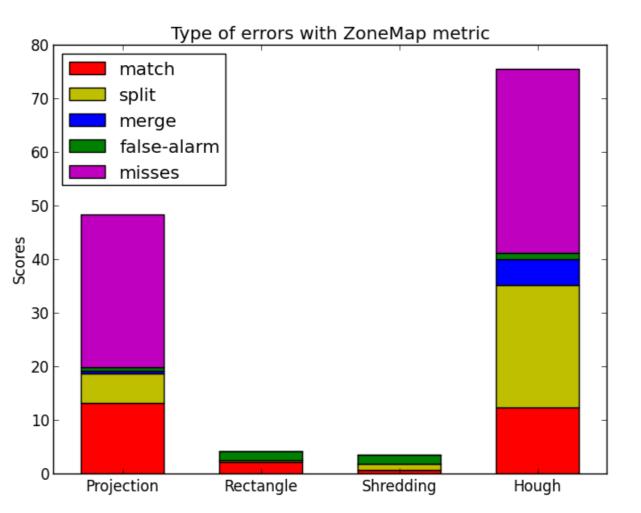
## **Experimental Results**

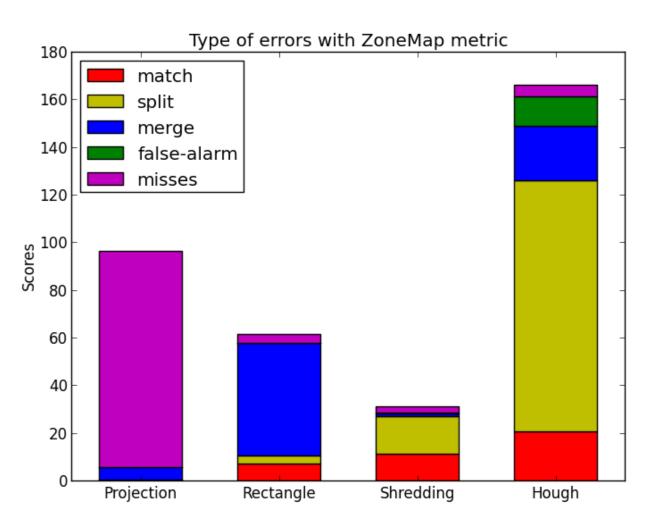
# Geometric metric comparison : ICDAR vs ZoneMap



- ► The ZoneMap metric and the ICDAR metric are highly correlated
- but ZoneMap provides a more detailed error analysis

### Line segmentation algorithms comparison on different databases





IAM

Type of errors with ZoneMap metric

match
split
merge
false-alarm
misses

100

40

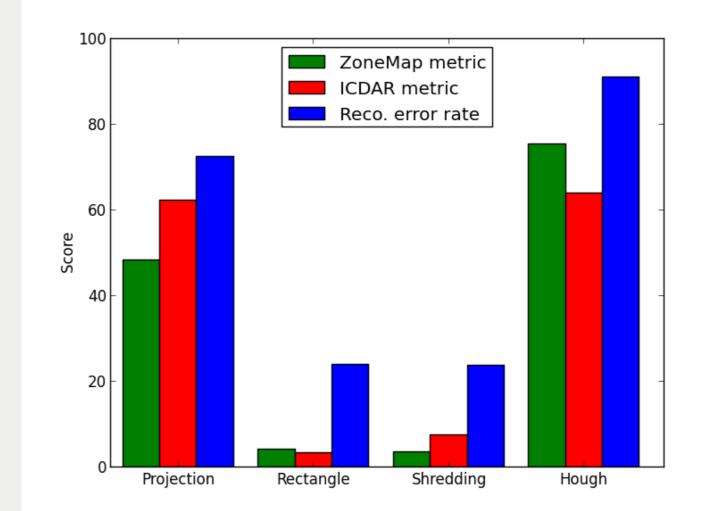
Projection Rectangle Shredding Hough

Numen-RA

- The rectangle based filtering and the shredding methods are generally better than the projection and hough-based methods.
- ► For each algorithm, the repartition of the different types of error depends on the database

## OpenHaRT2010

#### Geometric versus Recognition metric



- The geometric metrics are correlated to the recognition error rate
- but ZoneMap seems to be more correlated